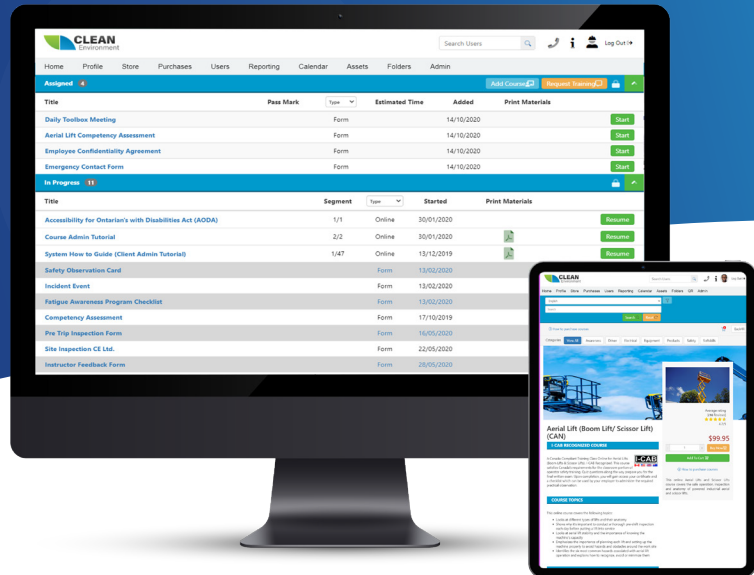


# LEARNING MANAGEMENT SYSTEM

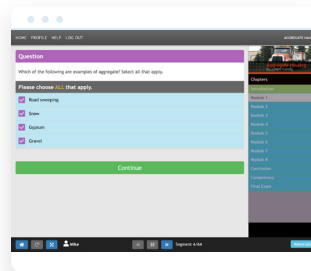
An Enterprise-Level Learning Management Solution



Utilize our robust **Learning Management System** to build, host, and deliver your own online courses, tests, and surveys through our secure course player and exam engine.

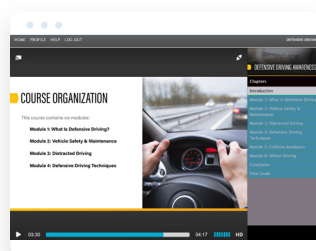


Host and deliver your own online courses



Secure course player and exam engine

Build your own certificate



Build your own tests and surveys



# An elegant & robust content solution.

Our enterprise-level Learning Management System allows you to quickly and easily create engaging training material using a wide variety of SCORM and multimedia files. Once your content is built and the desired course options are set, you can easily assign it to your employees using access codes, the integrated training matrix, or individual, location, or role-specific permissions.



## Compatibilities

### SCORM 1.2 and 2004

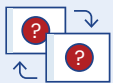
Upload SCORM 1.2 and 2004 files developed with popular authoring tools, including Trivantis Lectora, Adobe Captivate, and Articulate Storyline 360.

## Mainstream Media and Presentation Files

Easily create custom courses using a wide variety of popular file types, including images, videos, PDFs, and PowerPoint presentations.



## Full Customization



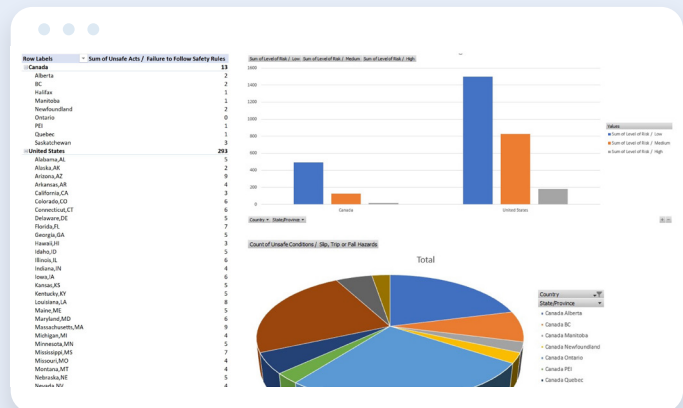
Randomize questions and the order of answers to improve exam security.



Upload hundreds of questions in seconds using the uploader template.



Download printable exams and answer keys for classroom use.



## Features



Course Completion Notifications



Virtual Proctoring



Customizable Certificates



Form Integration



YouTube & Vimeo Playback

## Document Uploader

Our document uploader allows users to upload their driver documentation and training certificates directly into an online course while completing it! These documents are sent to an administrator for approval. Once approved, the documents are used to fulfill a training topic and remove the associated requirement from the training gap report.